Silvia Rossi

Voting

Lezione n. 12

Corso di Laurea: Informatica

Insegnamento: Sistemi multi-agente

Email: silrossi@unina.it

A.A. 2014-2015



Reaching Agreements - Voting

Reaching Agreements

How do agents *reaching agreements* when they are self interested?

In an extreme case (zero sum encounter) no agreement is possible — but in most scenarios, there is potential for *mutually beneficial* agreement on matters of common interest.

The capabilities of *negotiation* are central to the ability of an agent to reach such agreements.

Mechanisms, Protocols, and Strategies

Negotiation is governed by a particular *mechanism*, or *protocol*

The mechanism defines the "rules of encounter" between agents

Mechanism design is designing mechanisms so that they have certain desirable properties

Given a particular protocol, how can a particular strategy be designed that individual agents can use?

Desirable properties of mechanisms:

Convergence/guaranteed success

Maximizing social welfare

Pareto efficiency

Individual rationality (playing by the rules)

Stability (Nash equilibrium)

Simplicity

Distribution

Reaching Agreements - Voting

(W: 7.1; MAS: 9.3.1, 9.3.2, 9.4.1, 9.4.2, 9.5)

Surprise and Paradox

- does it make sense
 - to vote for a candidate you fancy least?
 - for a general, to toss a coin?
 - in poker, place a maximal bid with the worst cards?
 - to throw some goods away before starting to negotiate about them?
 - to sell your house to the second best bidder?

Agent preferences

- You are baby sitting three children—Will, Liam,
 Vic—and need to decide on an activity for them.
- You can choose among going to the video arcade (a), playing basketball (b), and driving around in a car (c).
- Each kid has a different preference over these activities

Will: a > b > c

Liam: b > c > a

Vic: c > b > a

Social choice function

- Let $N = \{1, 2, ..., n\}$ denote a set of agents.
- Let O denote a finite set of outcomes (or alternatives, or candidates).
- Let preference L be the set of strict total orders.

A social choice function (over N and O) is a function

 $C:L^n\to 0.$

Condorcet condition

If there exists a candidate x such that if for all other candidates y at least half the voters prefer x to y, then x must be chosen.

Social Choice Example

 Given alternatives X = {a, b}, and the following preferences (each column is a preference order L, the first row indicates the number of players with that preference order):

- Question: Which alternative (a or b) is preferred?
- Question: Formulate a social choice function f

Majority Voting with Two Alternatives

 Two alternatives a and b, three possible preference relations:

$$a > b$$
 $a \sim b$ $b > a$

- Majority voting: Order the two candidates proportional to the number of "votes" they obtain.
- Social choice function f selects the candidate with the most votes.

Majority Rule on More than Two Alternatives

 Question: Who should be the winner according to the majority rule?

5	7	6	
a	b	C	
C	d	b	
b	C	d	
d	a	a	
	a c b	a b c d b c	a b c c d b c d

Condorcet condition

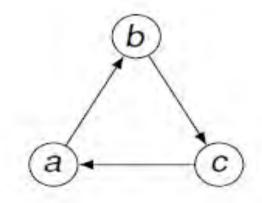
 If there exists a candidate x such that if for all other candidates y at least half the voters prefer x to y, then x must be chosen.

Question: Who is the Condorcet winner?

Condorcet Paradox

 The Condorcet Paradox: A Condorcet winner does not always exist.

θ_1	θ_2	θ_3
a	C	b
b	a	C
C	b	a



Plurality voting: Each voter casts a single vote. The candidate with the most votes is selected.

tie-breaking rule

Cumulative voting: Each voter is given k votes, which can be cast arbitrarily. The candidate with the most votes is selected.

Approval voting: Each voter can cast a single vote for as many of the candidates as he wishes; the candidate with the most votes is selected.

Plurality with elimination:

- Each voter casts a single vote for their most-preferred candidate.
- The candidate with the fewest votes is eliminated.
- Each voter who cast a vote for the eliminated candidate casts a new vote for the candidate he most prefers among the candidates that have not been eliminated.
- This process is repeated until only one candidate remains.

Borda voting:

- Each voter submits a full ordering on the candidates.
- This ordering contributes points to each candidate; if there are n candidates, it contributes n-1 points to the highest ranked candidate, n-2 points to the second highest, and so on;
- It contributes no points to the lowest ranked candidate.
- The winners are those whose total sum of points from all the voters is maximal.

Borda cannot always select one winner

• Example:

Question: Who is the Borda winner?

Pairwise elimination:

- In advance, voters are given a schedule for the order in which pairs of candidates will be compared.
- Given two candidates (and based on each voter's preference ordering) determine the candidate that each voter prefers.
- The candidate who is preferred by a minority of voters is eliminated, and the next pair of noneliminated candidates in the schedule is considered.
- Continue until only one candidate remains.

Condorcet condition?

```
499 agents: a > b > c
```

3 agents: b > c > a

498 agents: c > b > a

Plurality?

Plurality with elimination?

Borda?

Condorcet condition -> b

499 agents: a > b > c

3 agents: b > c > a

498 agents: c > b > a

Plurality -> a
Plurality with elimination -> c
Borda -> b

35 agents: a > c > b

33 agents: b > a > c

32 agents: c > b > a

Plurality?

Borda?

```
35 agents: a > c > b
```

32 agents:
$$c > b > a$$

What is c does not exist?

Plurality -> ?

Borda -> ?

35 agents: a > c > b

33 agents: b > a > c

32 agents: c > b > a

Plurality -> a Borda -> a (103, 98, 99)

What is c does not exist?

Plurality -> b

Borda -> b

inclusion of a least-preferred candidate

3 agents: a > b > c > d

2 agents: b > c > d > a

2 agents: c > d > a > b

Borda method?

inclusion of a least-preferred candidate

3 agents: a > b > c > d

2 agents: b > c > d > a

2 agents: c > d > a > b

Borda method ranks the candidates c > b > a > d, with scores of 13, 12, 11, and 6.

Dropp the lowest-ranked candidate d

Borda?

inclusion of a least-preferred candidate

28

- 3 agents: a > b > c > d
- 2 agents: b > c > d > a
- 2 agents: c > d > a > b

Borda method ranks the candidates c > b > a > d, with scores of 13, 12, 11, and 6.

Dropp the lowest-ranked candidate d

Borda ranking is a > b > c with scores of 8, 7, and 6.

Pairwise elimination method

```
35 agents: a > c > b
```

33 agents: b > a > c

32 agents: c > b > a

consider the order a, b, c

Pairwise elimination method

```
35 agents: a > c > b
```

33 agents: b > a > c

32 agents: c > b > a

consider the order a, b, c -> c

consider the order a, c, b

Pairwise elimination method

```
35 agents: a > c > b
```

33 agents: b > a > c

32 agents: c > b > a

consider the order a, b, c -> c

consider the order a, c, b -> b

consider the order b, c, a

Pairwise elimination method

```
35 agents: a > c > b
```

consider the order a, b, c -> c

consider the order a, c, b -> b

consider the order b, c, a -> a

The agenda setter can select whichever outcome he wants by selecting the appropriate elimination order!

Pairwise elimination method

Next, consider the following preferences.

```
1 agent: b > d > c > a
```

Consider the elimination ordering a, b, c, d

Next, consider the following preferences.

```
1 agent: b > d > c > a
```

Consider the elimination ordering a, b, c, d -> d as the winner.

However, all of the agents prefer b to d—the selected candidate is Pareto dominated!

Social Welfare function

- Let $N = \{1, 2, ..., n\}$ denote a set of agents.
- Let O denote a finite set of outcomes (or alternatives, or candidates).
- Let preference L be the set of strict total orders.

A **social welfare** function (over N and O) is a function

 $W:L^n\to L$

• Intuition:

- Anonymity: The names of the players do not matter: if two players exchange types, the outcome is not affected.
- Neutrality: The names of the alternatives do not matter: if we exchange a and b in the preference profile of each agent, then the outcome is affected accordingly.

 Definitions: Be f a social welfare function,

```
x, y \in X, (L1, \ldots, Ln) \in L
```

- f is anonymous if for every permutation π of L: $f(L1, ..., Ln) = f(L(\pi 1), ..., L(\pi n))$
- f is neutral if for every permutation of X: $f(\pi(L1), \ldots, \pi(Ln)) = \pi(f(L1, \ldots, Ln))$ (where a $>_{\pi(Li)}$ b iff $\pi(a) >_{Li} \pi(b)$, for all a, b \in X)

A Trivial Impossibility Result

- Proposition: There is no anonymous and neutral social choice function.
- Proof.
- Assume scf is anonymous and neutral. Consider , L, L', L":

- W.l.o.g., f(L) = a. For $\pi(a) = b$, $\pi(b) = c$, and $\pi(c) = a$, $L' = \pi(L)$.
- With neutrality, $f(L') = \pi(f(L)) = \pi(a) = b$.
- With anonymity, f(L') = f(L'') = b.
- However L = L'', a contradiction, since f(L) = a.

Properties of Social Welfare Functions

• Intuition:

- Pareto optimality: If alternative a is unanimously preferred to alternative b, b should not beelected.
- Non-dictatorship: There is no player whose preference profile determines the strict preferences of the social welfare function.
- Unrestricted Domain: The social welfare function should define a social preference order for any given set of preference profiles.

W is **Pareto efficient** if

for any o_1 , $o_2 \in O$, $\forall i \ o_1 >_i o_2$ implies that $o_1 >_W o_2$.

when all agents agree on the ordering of two outcomes, the social welfare function must select that ordering.

W is independent of irrelevant alternatives if, for any o_1 , $o_2 \in O$ and any two preference profiles [>'], $[>''] \in L^n$, $\forall i \ (o_1 >'_i o_2)$ implies that $(o_1 >_{W([>'])} o_2)$ if and only if $o_1 >_{W([>'])} o_2$.

the selected ordering between two outcomes should depend only on the relative orderings they are given by the agents.

Nondictatorship

W does not have a dictator if

$$\neg \exists i \ \forall o_1, \ o_2 (o_1 >_i o_2 \Rightarrow o_1 >_W o_2).$$

there does not exist a single agent whose preferences always determine the social ordering.

We say that W is dictatorial if it fails to satisfy this property.

Arrow's impossibility theorem

If $|O| \ge 3$, any social welfare function W that is Pareto efficient and independent of irrelevant alternatives is dictatorial.



Arrow's theorem tells us that we cannot hope to find a voting scheme that satisfies all of the notions of fairness that we find desirable.

Maybe the problem is that Arrow's theorem considers the identification of a social ordering over *all outcomes*.

Idea: social choice functions might be easier to find

We'll need to redefine our criteria for the social choice function setting; PE and IIA discussed the ordering

Weak Pareto efficiency

A social choice function C is weakly Pareto efficient if, for any preference profile $[>] \in L^n$, if there exist a pair of outcomes o_1 and o_2 such that $\forall i \in \mathbb{N}$, $o_1 >_i o_2$, then $C([>]) \neq o_2$.

A dominated outcome can't be chosen.

Monotonicity

C is monotonic if, for any $o \in O$ and any preference profile $[>] \in L^n$ with C([>]) = o, then for any other preference profile [>'] with the property that $\forall i \in N, \ \forall o' \in O, \ o >'_i \ o'$ if $o >_i o'$, it must be that C([>']) = o.

an outcome o must remain the winner whenever the support for it is increased relative to a preference profile under which o was already winning

n.b. no constraint on the relative of outcomes o1 e o2 \neq o (their relative order can be different)

46

Nondictatorship

C is nondictatorial if there does not exist an agent j such that C always selects the top choice in j's preference ordering.

If $|O| \ge 3$, any social choice function C that is weakly Pareto efficient and monotonic is dictatorial.

- •Perhaps contrary to intuition, social choice functions are no simpler than social welfare functions after all.
- •The proof repeatedly "probes" a social choice function to determine the relative social ordering between given pairs of outcomes.
- •Because the function must be defined for all inputs, we can use this technique to construct a full social welfare ordering.

But... Isn't Plurality Monotonic?

Plurality satisfies weak PE and ND, so it must not be monotonic.

Consider the following preferences:

```
3 agents: a > b > c
```

2 agents:
$$b > c > a$$

2 agents:
$$c > b > a$$

Plurality chooses a.

Increase support for a by moving c to the bottom:

```
3 agents: a > b > c
```

2 agents:
$$b > c > a$$

2 agents:
$$b > a > c$$

Now plurality chooses b.